



● ARTISTIC SKILLS - 3D MODELING , TEXTURING , DIGITAL LIGHTING , RIGGING , COMPOSITING , CONCEPT ART , 3D ANIMATION

● SOFTWARE SKILLS :

preferred

alternative

compositing & other software:

- AUTODESK MAYA ●●●
- AUTODESK INVENTOR ... ●●●
- RHINO ●●○
- AUTODESK MUDBOX ... ●●●
- 3D COAT ●●○
- PHOTOSHOP ●●●

- 3D MAX ●○○
- SOLID WORKS ●○○
- Z BRUSH ●●○
- PAINTER ●●○

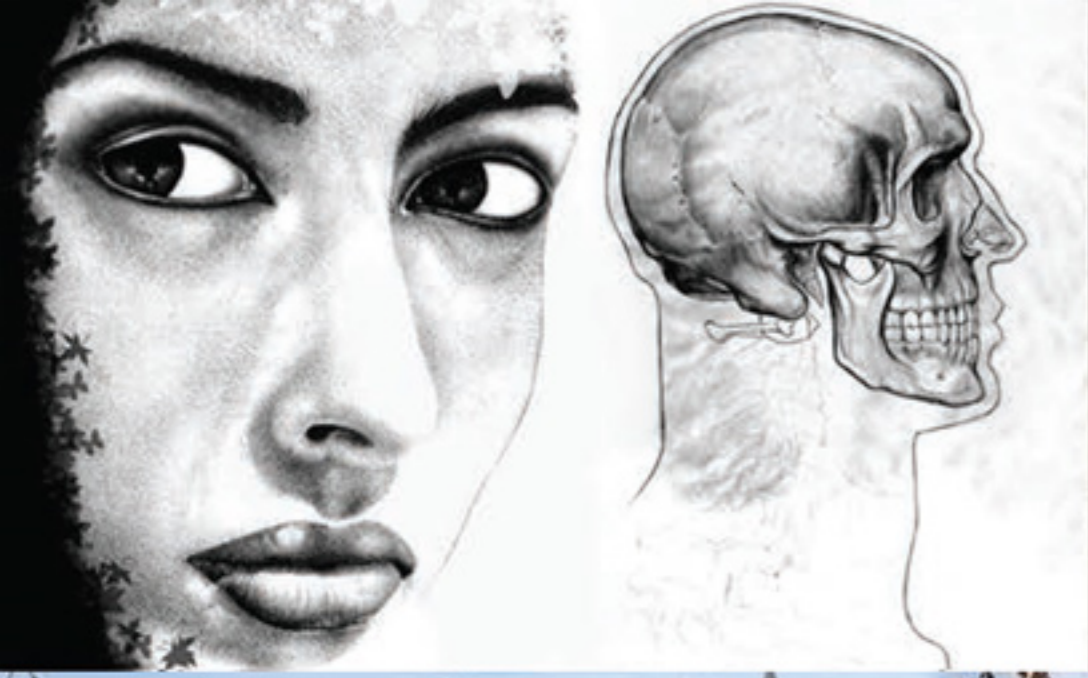
- AFTER EFFECTS ●○○
- EYEON FUSION ●●○
- FLASH ●●○

- beginner ●○○
- intermediate . ●●○
- advance ●●●

● EDUCATION - UNIVERSITY OF HERTFORDSHIRE - 3D DIGITAL ANIMATION

*for updates and samples of my work please visit my website

CG PORTFOLIO: www.vladivpg.wix.com/vladi3d



● ABOUT ME :

- I am creative and self-motivated , with strong art sence. Determinat to create top quality in my work.
- I have a solid understanding of wide range of CG Software and Traditional Art background /[ArtPortfolio 2010/](#)
- I can manage equally well Character and Environment Design
- Digital Illustration and Texture Painting
- I have a passion for Vehicle Design
- I know how to pay close attention to finest details of the model and I'm familiar with different studio lighting techiques, HDRI and 32bit linear workflows.
- Good knowledge of the Design process and production pipeline
- Good ability to work in a team environment and communicate efficiently
- I am determinat to continuously develop my artistic and software abilities

- Originally I'm from Bulgaria but I've been living long time away from my country so I speak fluently /read and write / Bulgarian and English
- Gender - MALE
- DOB - 12. December 1973

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