



● ARTISTIC SKILLS - 3D MODELING , TEXTURING , DIGITAL LIGHTING , RIGGING , COMPOSITING , CONCEPT ART , 3D ANIMATION

● SOFTWARE SKILLS :

*preferred*

*alternative*

*compositing & other software:*

- AUTODESK MAYA ..... ●●●
- AUTODESK INVENTOR ... ●●●
- RHINO ..... ●●○
- AUTODESK MUDBOX ... ●●●
- 3D COAT ..... ●●○
- PHOTOSHOP ..... ●●●

- 3D MAX ..... ●○○
- SOLID WORKS .... ●○○
- Z BRUSH ..... ●●○
- PAINTER ..... ●●○

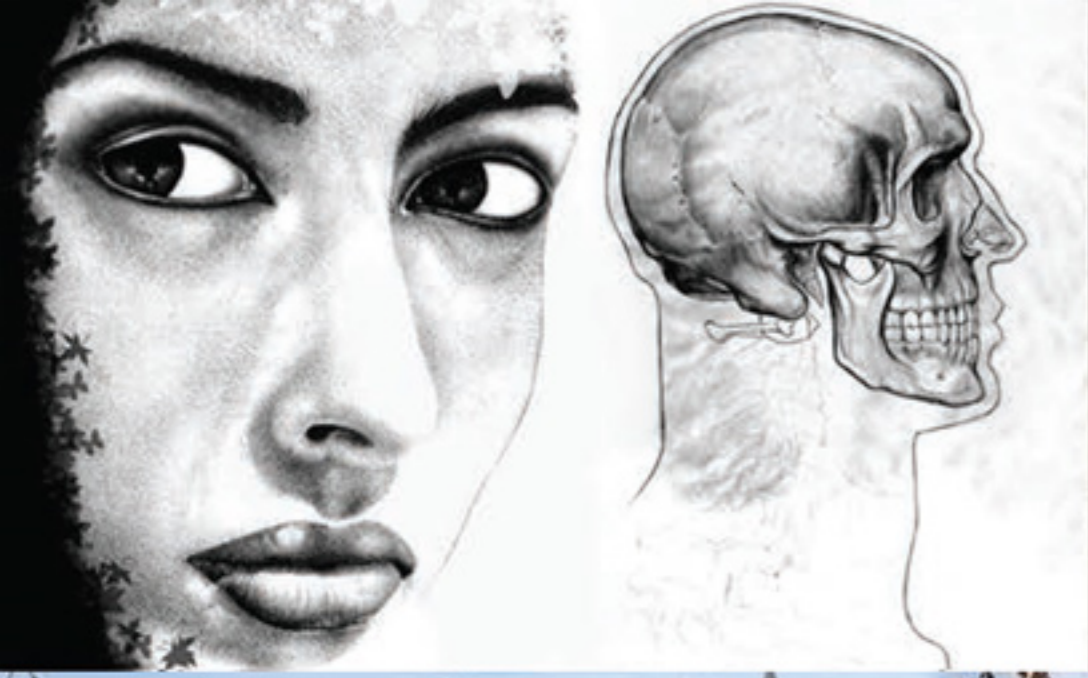
- AFTER EFFECTS .... ●○○
- EYEON FUSION .... ●●○
- FLASH ..... ●●○

- beginner .... ●○○
- intermediate . ●●○
- advance ..... ●●●

● EDUCATION - UNIVERSITY OF HERTFORDSHIRE - 3D DIGITAL ANIMATION

\*for updates and samples of my work please visit my website

CG PORTFOLIO: [www.vladivpg.wix.com/vladi3d](http://www.vladivpg.wix.com/vladi3d)



● ABOUT ME :

- I am creative and self-motivated , with strong art sense. Determined to create top quality in my work.
- I have a solid understanding of wide range of CG Software and Traditional Art background /[ArtPortfolio 2010/](#)
- I can manage equally well Character and Environment Design
- Digital Illustration and Texture Painting
- I have a passion for Vehicle Design
- I know how to pay close attention to finest details of the model and I'm familiar with different studio lighting techniques, HDRI and 32bit linear workflows.
- Good knowledge of the Design process and production pipeline
- Good ability to work in a team environment and communicate efficiently
- I am determined to continuously develop my artistic and software abilities
  
- Originally I'm from Bulgaria but I've been living long time away from my country so I speak fluently /read and write / Bulgarian and English
- Gender - MALE
- DOB - 12. December 1973

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